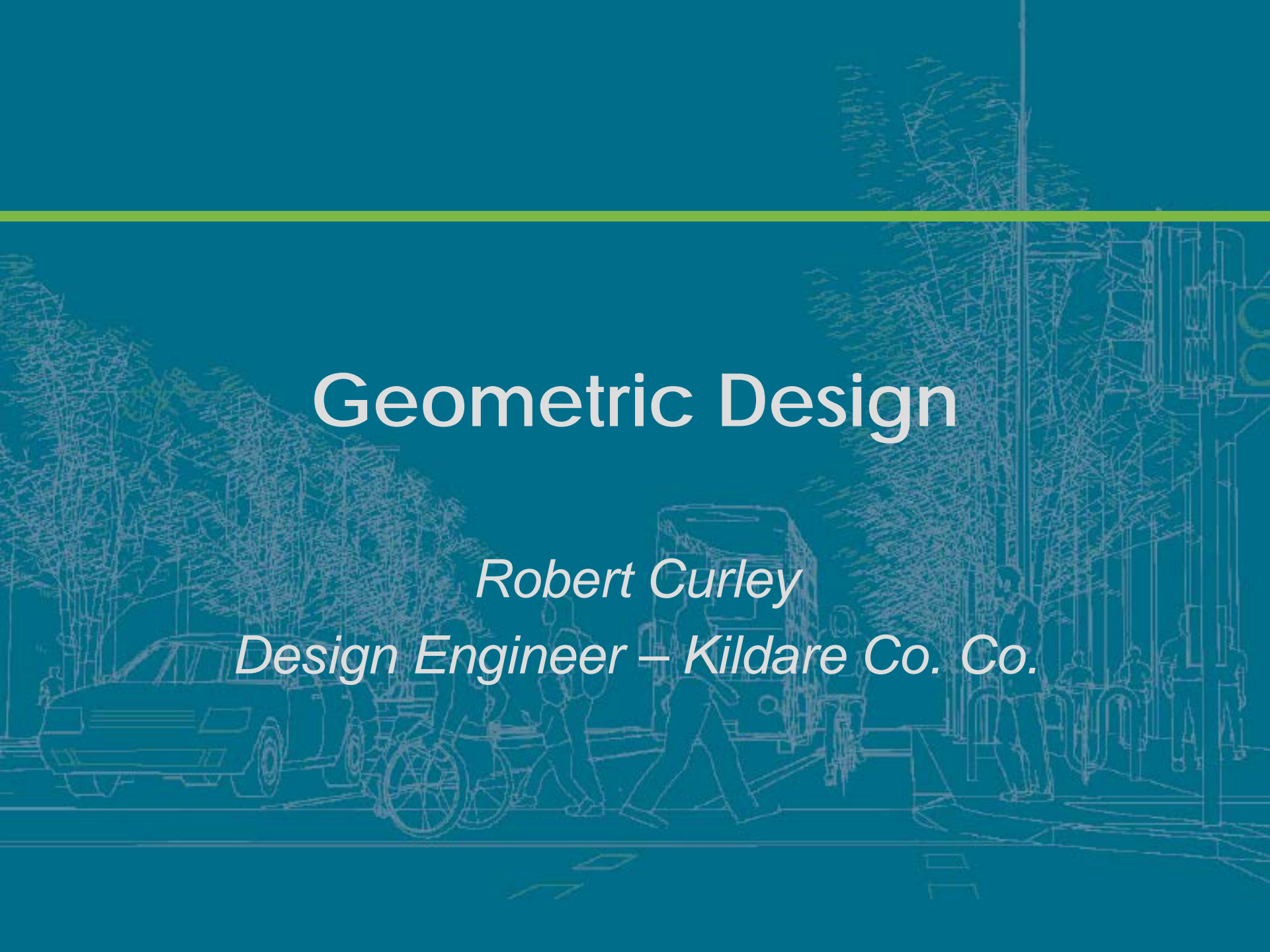


# Geometric Design

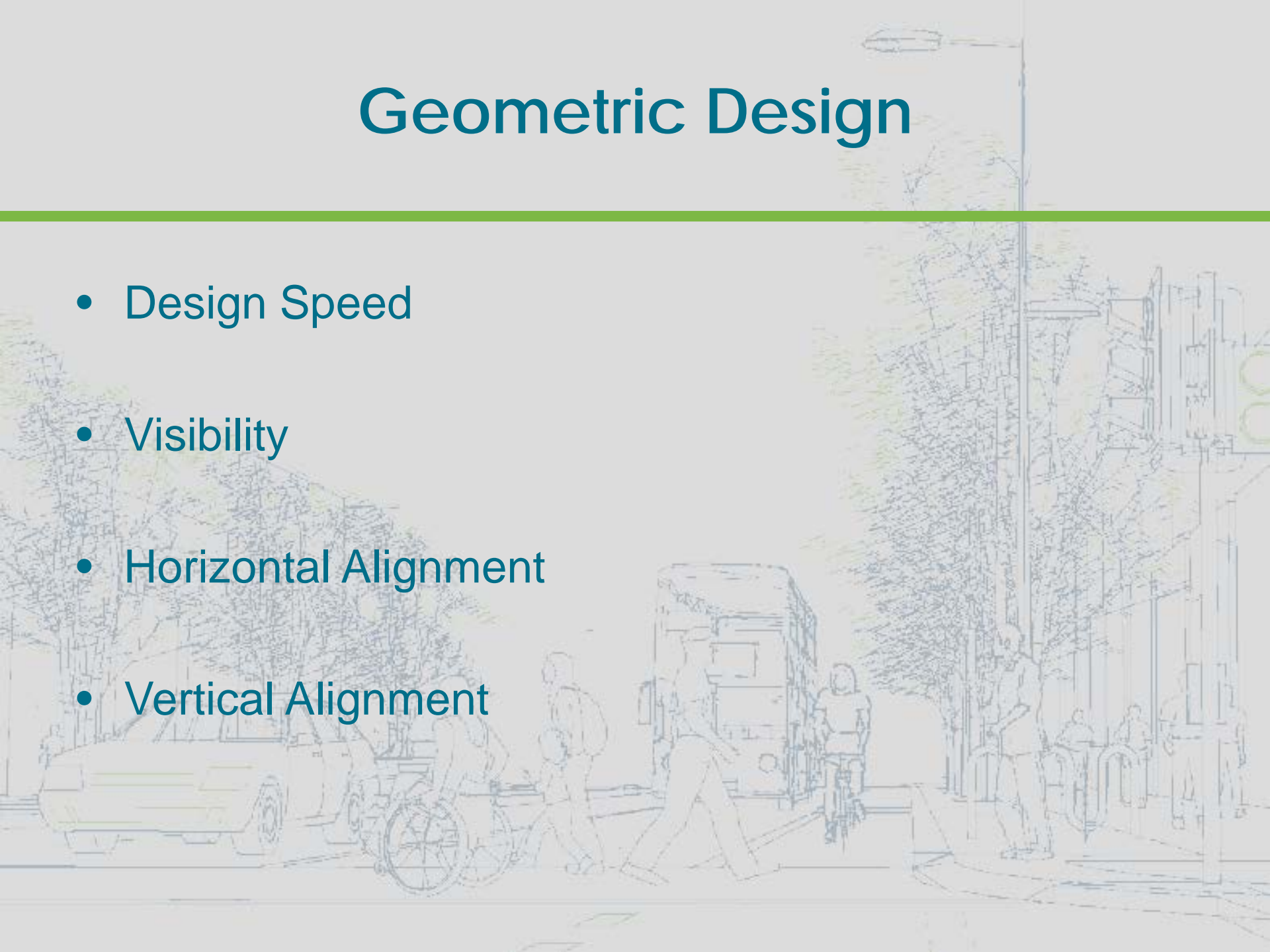
*Robert Curley*

*Design Engineer – Kildare Co. Co.*





# Geometric Design

- Design Speed
- Visibility
- Horizontal Alignment
- Vertical Alignment



# Design Speed

- Key parameter informing geometric design
- DMRB: Design speeds from 42 kph to 120 kph
  - Related to physical constraint & mandatory speed limit
- DMURS covers range from 10 kph to 60 kph
  - Related to function & context

		 PEDESTRIAN PRIORITY	 VEHICLE PRIORITY			
FUNCTION	ARTERIAL	30-40 KM/H	40-50 KM/H	40-50 KM/H	50-60 KM/H	60-80 KM/H
	LINK	30 KM/H	30-50 KM/H	30-50 KM/H	50-60 KM/H	60-80 KM/H
	LOCAL	10-30 KM/H	10-30 KM/H	10-30 KM/H	30-50 KM/H	60 KM/H
		CENTRE	N'HOOD	SUBURBAN	BUSINESS/ INDUSTRIAL	RURAL FRINGE
		CONTEXT				

# Visibility

## Stopping Sight Distance

- SSD determined from the equation:

$$SSD = vt + (v^2/2d)$$

Where:

v = vehicle speed

t = driver perception-reaction time

d = deceleration rate

- DMRB Values:
  - Perception-Reaction time: 2 seconds
  - Deceleration rate: 0.25g = 2.45 m/s<sup>2</sup> - stopping on snow
- Research from UK *'Manual for Streets'*:
  - 90<sup>th</sup> percentile reaction time of 0.9 seconds
  - Average deceleration rate is 4.5 m/s<sup>2</sup> – firm braking
  - Rates of 0.45g (4.41 m/s<sup>2</sup>) achievable in wet weather
  - Buses/HGV's required to achieve 0.36g (3.5 m/s<sup>2</sup>)

# Visibility

- DMURS SSD's are based on:
  - Reaction time of 1.5 seconds
  - Deceleration rate of 0.45g (4.41 m/s<sup>2</sup>) in general
  - Bus/HGV deceleration rate of 0.375g (3.68 m/s<sup>2</sup>)

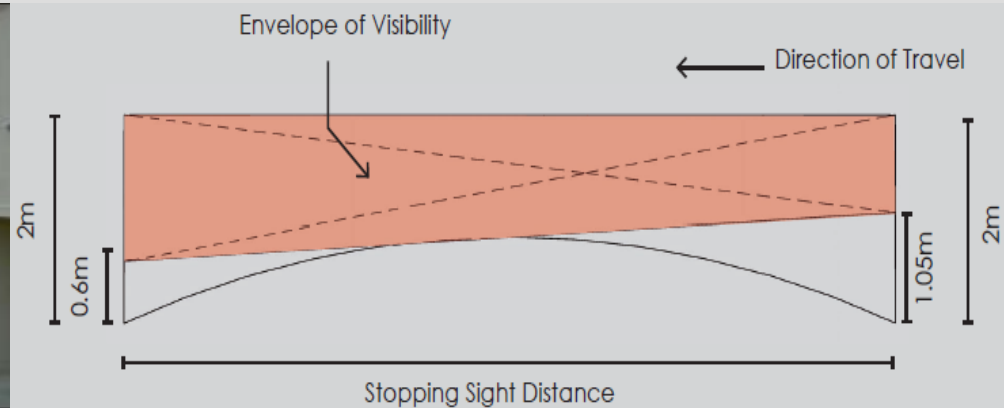
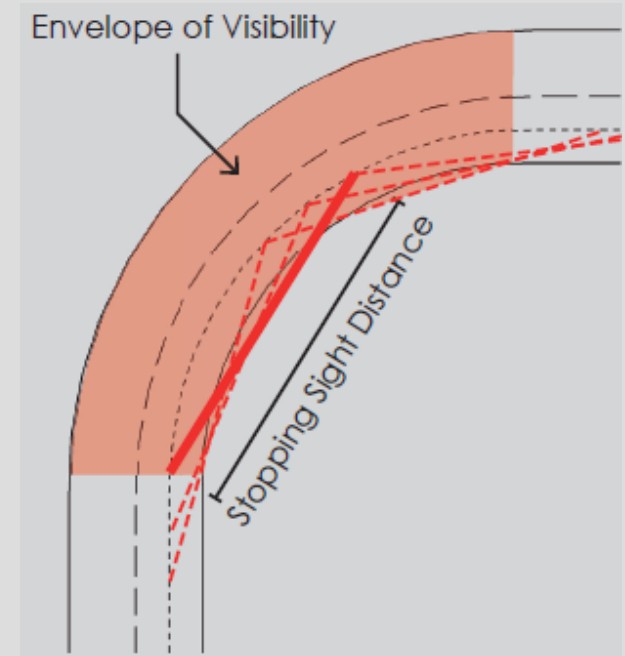
<b>Design Speed</b>	<b>10</b>	<b>20</b>	<b>30</b>	<b>40</b>	<b>50</b>	<b>60</b>
<b>DMRB</b>	-	-	-	<b>50</b>	<b>70</b>	<b>90</b>
<b>DMURS</b>	<b>7</b>	<b>14</b>	<b>23</b>	<b>33</b>	<b>45</b>	<b>59</b>
<b>DMURS (Bus)</b>	<b>8</b>	<b>15</b>	<b>24</b>	<b>36</b>	<b>49</b>	<b>65</b>

Stopping Sight Distances (m)

# Visibility

## Forward Visibility

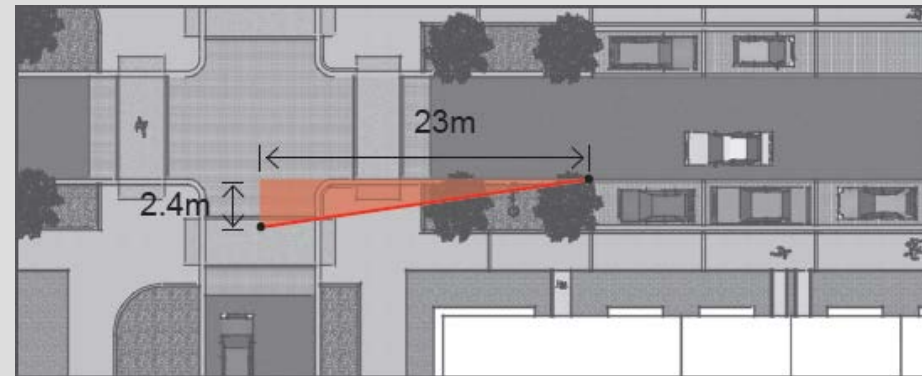
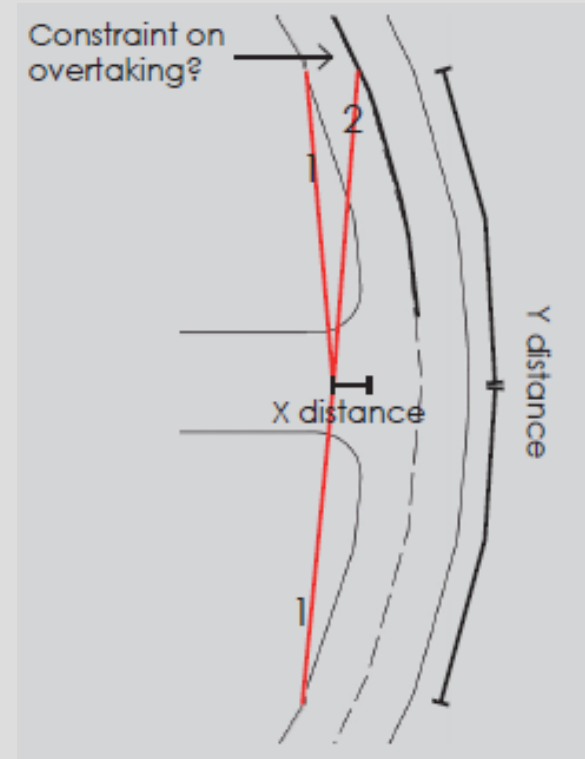
- Distance along a street a motorist can see
- Min. allowable equates to SSD for the relevant Design Speed
- Reduced SSD's can assist in achieving 'self-regulating' streets.



# Visibility

## Junctions

- 'x' Distance
  - Set back distance from carriageway edge
  - 2.4 metres generally
  - 2.0 metres allowable in difficult circumstances
  - Measured along side road centre line for convenience
- 'y' Distance
  - Distance visible along street edge
  - Corresponds to SSD for a given design speed
  - Generally measured from nearside carriageway edge



# Horizontal Alignment

- Consists of a series of straight lines joined by curves
- Curves are main focus of HA design
- Centrifugal force counteracted by:
  - Friction between tyres & road surface
  - Superelevation of the carriageway
- Radius is determined from the formula:

$$e + \mu = V^2/127R$$

Where:

e = superelevation

$\mu$  = side friction factor

V = velocity

R = radius of curvature

- Traditionally, a 55/45 split between friction and superelevation assumed



# Horizontal Alignment

- Previous guidance has aimed to maintain speed and comfort
- Problematic in urban areas:
  - Superelevation often impractical or undesirable
  - Consequent need to design with little or no superelevation
  - Drainage crossfalls result in adverse camber
- However, drivers in urban areas have a higher threshold for discomfort through conditioning
- Allows curves to be designed utilising friction alone to counteract centrifugal forces
- AASHTO 'Green Book':
  - Side friction factors for urban streets
  - Moderate level of discomfort
  - Reasonable margin of safety against skidding

# Horizontal Alignment

- DMURS Standards
  - Promote self-regulation of speed
  - Based on reduced comfort criterion
- 2 options:
  1. Min. radius with adverse camber of 2.5%
  2. Min. radius with superelevation of 2.5%

<b>Design Speed</b>	<b>10</b>	<b>20</b>	<b>30</b>	<b>40</b>	<b>50</b>	<b>60</b>
<b>DMRB</b>	-	-	-	<b>360</b>	<b>510</b>	<b>720</b>
<b>DMURS 1</b>	-	<b>11</b>	<b>26</b>	<b>56</b>	<b>104</b>	<b>178</b>
<b>DMURS 2</b>	-	-	-	<b>46</b>	<b>82</b>	<b>136</b>

Horizontal Curve radii (m)

# Vertical Alignment

- VA consists of a series of straight line gradients joined by curves, usually parabolic
- 2 types:
  - Crest curves
  - Sag curves
- Critical parameter for design is the length,  $L$ , of a curve, determined using:

$$L = K \cdot a$$

Where:

$K$  = constant of curvature

$a$  = algebraic change in gradient

- DMURS provides  $K$ -values for crest & sag curves

# Vertical Alignment

## Vertical Crest Curve K-Values

- Designed to maintain forward visibility equal to SSD
- 2 possible scenarios:
  - $SSD < \text{curve length}$
  - $SSD > \text{curve length}$

Design Speed	10	20	30	40	50	60
DMRB	-	-	-	6.5	10	17
DMURS	-	-	-	2.6	4.7	8.2

K-Values for Crest Curves

- Cover changes in gradient up to 12%
- Where design speed is  $< 40$  kph, specific crest curve design is not required

# Vertical Alignment

## Vertical Sag Curve K-Values

- 3 considerations:
  - Driver comfort
  - Clearance from structures
  - Night-time conditions
- DMURS K-Values based on the driver comfort criterion

Design Speed	10	20	30	40	50	60
DMRB	-	-	-	6.5	9	13
DMURS	-	-	2.3	4.1	6.4	9.2

K-Values for Sag Curves

- Comfort criterion of  $0.3 \text{ m/s}^2$  maximum vertical acceleration – equal to one step below desirable minimum in DMRB

# Vertical Alignment

## Gradients

- Comfort of road users determining factor in urban areas
- Part M – Max. gradient of 1 in 20 preferred – 5%
- In hilly terrain, or in difficult circumstances:
  - Max. gradient for wheelchair users of 8.3%
  - Limited to short distances
  - May require intermediate landings
- If gradients  $> 8.3\%$  unavoidable, accessible routes for VRU's to be considered at network level
- Min. longitudinal gradient of 0.5% to aid drainage

# Conclusion

- DMURS Standards based on geometrical and physical principles – no ‘new’ theory applied
- DMURS advocates a balanced approach to street design
- Geometric standards one of a package of measures within DMURS, and cannot be applied in isolation

